BLAM! BLAM! AARGH! LARGER THAN LIFE HEROES

Daniel Mersey expands on the possibilities for his action-packed skirmish game with some powerful heroes.

You may recognize some or all of these characters from movies. These are tough hombres who are the equivalent of at least half a Squad each ... OK, maybe not the Zombie, but certainly the others!

If a character here has a higher Shoot Dice number than the weapon's usual value, along with any special rules, this represents superior skill - the same goes for Protect Dice and Fight Dice. Morale is naturally always high for these impressive characters. Special rules are already factored into the dice numbers/values.

I've suggested some figures that can be used to represent each character. You can, of course, use whatever model you want but my own picks should leave little ambiguity as to who each of the heroes represents.

	THE MAN WITH NO NAME GENRE: OLD WEST									
Model Suggestion	Shoot Dice	FIGHT DICE	PROTECT DICE	Morale Dice	Speed	Weapons, Equipment				
Artizan Designs AWW01	7/5/3	3	2	4	1	Primitive Handgun; Good Shot.				

Model Suggestion	Shoot Dice	FIGHT DICE	PROTECT DICE	Morale Dice	Speed	Weapons, Equipment & Special Rules
Artizan Designs AWW016	6/4/2	2	2	4	1	Primitive Handgun; Two Guns At Once; Tough.

	CAPTAIN SHUTTLEWORTH BIGGLESWADE GENRE: PULP								
Model Suggestion	Shoot Dice	FIGHT DICE	PROTECT DICE	Morale Dice	Speed	Weapons, Equipment			
Artizan Designs PLP015	5/3/2	3	2	5	1	Primitive Handgun; Good Shot; Leader; Stealthy; Grenades.			

BASILDON BOND: LICENSED TO KILL GENRE: MODERN/PULP								
Model Suggestion	Shoot Dice	FIGHT DICE	PROTECT DICE	Morale Dice	Speed	Weapons, Equipment & Special Rules		
Artizan Designs KKBB202	6/3/2	6	2	6	1	Advanced Handgun; Stealthy; Agile; Tough.		



CYBERPUNK ROBOT FROM THE FUTURE GENRE: MODERN/SCI FI

Model Suggestion	SHOOT DICE	FIGHT DICE	PROTECT DICE	Morale Dice	Speed	Weapons, Equipment
Copplestone Castings FW15	6/5/4/3/2	6	3	7	I	Advanced Assault Rifle; Bloodthirsty; Agile.

DREADLOCKED ALIEN WARRIOR GENRE: MODERN/SCI FI								
Model Suggestion	SHOOT DICE	Fight Dice	PROTECT DICE	Morale Dice	Speed	Weapons, Equipment & Special Rules		
Copplestone Castings FW32	2/5/5/4/3/2	7	3	4	2	Advanced Bolt Action Rifle; Bloodthirsty; Agile; Stealthy; Good Camo		

THE EXPENDABLE GENRE: MODERN								
Model Suggestion	SHOOT DICE	Fight Dice	PROTECT DICE	Morale Dice	Speed	Weapons, Equipment & Special Rules		
Copplestone Castings WF7	2/5/5/4/3/2	6	1	5	1	Squad Automatic Weapon; Back Up Weapon (Advanced Handgun 5/3/2); Tough.		

WEREWOLF HUNTER GENRE: MODERN /HORROR						
Model Suggestion	SHOOT DICE	Fight Dice	PROTECT DICE	Morale Dice	Speed	Weapons, Equipment & Special Rules
Copplestone Castings WH1	6/3/2	5	1	4	1	Advanced Handgun; Two Guns At Once.

FURIOUS MARK (ROAD WARRIOR) GENRE: POST-APOCALYPTIC								
Model Suggestion	SHOOT DICE	Fight Dice	PROTECT DICE	Morale Dice	Speed	Weapons, Equipment & Special Rules		
Copplestone Castings FWX1	8/4	4	1	4	1	Sawn Off Shotgun; Back Up Weapon (Primitive Handgun 4/2/1).		

"SHE'S NOT THERE": THE ZOMBIES GENRE: MODERN/HORROR									
Model Suggestion	Shoot Dice	Fight Dice	PROTECT DICE	Morale Dice	Speed	Weapons, Equipment			
Copplestone Castings FW4 - or take your pick!	0	3	3	5	1	Tough; If Rage Zombie, Speed 3. Zombies are Rage Zombies on a roll of 5+ on one dice after deployment.			

